

APPENDIX 4

ALGORITHM FOR CALCULATING THE DEVIATION FACTOR

Diagram of the Algorithm

```
1.  begin
2.    tot  0;
3.    divisor  0;
4.    for k  1 to entries do
5.      begin
6.        x  data;
7.        y  data;
8.        sum  0;
9.        for l  1 to y do
10.       begin
11.         z  data;
12.         select
13.           on  $z > x/2$  do
14.             sum  sum + [(y-1)2 (x-z)2];
15.           on  $0 < z \leq x/2$  do
16.             sum  sum + [(y-1)2 z2];
17.           on  $z = 0$  do
18.             sum  sum + x2
19.         endselect
20.       end;
21.       tot  tot + sum;
22.       divisor  divisor + x
23.     end;
24.     deviation  tot/divisor
25.  end.
```

Explanation of the Algorithm

Each line in the algorithm is numbered for the sake of reference. In the explanations below, the line number of the line to be discussed is given first, followed by comments. The algorithm is explained in terms of an analysis of lexical data, but it works the same way with the grammatical categories.

The data that the algorithm reads is laid out as follows. Each line of data represents a distinct Hebrew word that appears more than once in the chapter. The first element in each line of data is the number of times that a particular Hebrew word appears; this number is read into the variable *x* in line 6 of the algorithm (e.g., לָבַד is rendered 8 times in LXX, so $x = 8$ [see table 1 in Appendix 2]). The next element in each line of data is the

number of distinct equivalents in the target language; this number is read into the variable y in line 7 of the algorithm (e.g., רָבַרְבַּר is rendered by 2 different Greek words, $\rho\eta\mu\alpha$ and $\lambda\omicron\gamma\omicron\varsigma$, so $y = 2$). There are y more elements in the line, each of which corresponds to the number of times the distinct equivalents in the target language occur (e.g., $\rho\eta\mu\alpha$ occurs 5 times and $\lambda\omicron\gamma\omicron\varsigma$ occurs 3 times, so the whole line referring to רָבַרְבַּר reads 8, 2, 5, 3).

One terminological matter needs clarification before the algorithm is explained. The algorithm calculates the “amount of deviation”, not the “deviation factor,” for each line of data. The deviation factor for a line of data is equal to the amount of deviation divided by the total number of renderings for the Hebrew word in question (e.g., for רָבַרְבַּר , the amount of deviation determined by the algorithm is 18, which, when divided by the number of renderings [8], yields 2.25 for the deviation factor of the line). It is mandatory that amount of deviation be totaled, then divided by the total number of renderings at the end, rather than that the deviation factors of the lines be totaled, then divided by the number of lines of data at the end. If the second approach were used, a word like עוֹלָם , with only 2 entries, would be given the same weight as יְהוָה , which has 17 entries. Now it is time to explain the algorithm.

Line 2—*tot* contains a running total of the amount of deviation in each category.

Line 3—*divisor* contains the total number of items in the category, the sum of all the x 's (e.g., there are 132 Hebrew verbs, nouns, and adjectives that are rendered in LXX and are figured in the calculations in Appendix 2, so *divisor* = 132 at the end of the calculation [see line 4]).

Line 4—*entries* is the number of Hebrew words that occur more than once (e.g., there are 31 Hebrew verbs, nouns, and adjectives that are rendered more than once in LXX, so *entries* = 31; these 31 words are rendered a total of 132 times in LXX, so *divisor* will equal 132 at the end of the algorithm). The block of commands surrounded by “begin” and “end” is repeated *entries* times (i.e., 31 times in this case).

Lines 6 and 7— x and y are read from the line of data on each pass through the block of commands.

Line 8—*sum* will hold the amount of deviation for the current line of data.

Line 9—since there are y distinct renderings of the Hebrew word (in the case of רָבַרְבַּר , 2), the following block will be repeated y times.

Line 11— z is the number of times the item in the target language is used to render the Hebrew word (in the case of $\rho\eta\mu\alpha$, $z = 5$).

Lines 12-19—this calculation is the heart of the algorithm. Within the range 0 to x , the distinct rendering in the target language is considered more consistent if z is closer to either end of the range (i.e., 0 or x) than if it is in the middle. The amount of deviation is the same whether z is 2 units from 0 (i.e., $z = 2$) or 2 units from x (i.e., $z = x-2$). The amount of deviation also increases with the number of distinct renderings in the target

